Statistical Physics II. © Daniel Alonso. IUdEA Physical Units

- To compute in a fast way quantities that involve physical constants you can use the package that *Mathematica* has in it.
- We load the pachage

<< PhysicalConstants`

• Now we have some constants to use (look at the help menu for more). Examples are:

ProtonMass

 1.67262×10^{-27} Kilogram

ElectronMass

 9.10938×10^{-31} Kilogram

ElectronCharge

 $\texttt{1.60218} \times \texttt{10}^{-\texttt{19}} \; \texttt{Coulomb}$

SolarRadius

 6.9599×10^8 Meter

SolarLuminosity

 3.84×10^{26} Watt

CosmicBackgroundTemperature

2.726 Kelvin

StefanConstant

 5.6704×10^{-8} Watt

 $Kelvin^4 Meter^2$

EarthMass

 5.9742×10^{24} Kilogram

| EarthRadius |
|--|
| 6378140 Meter |
| You can use them to compute. For instance the mean Earth density |
| EarthDen = EarthMass $\left(\frac{4\pi}{3} (EarthRadius)^3 \right)$ |
| 5496.79 Kilogram Meter ³ |

 Another thing you can do is to change the units system. For instance you have the Earth density in the MKS system and you want it in the CGS system.

| CGS[EarthDen] | |
|--|--|
| 5.49679 Gram Centimeter ³ | |

• Or

| << Units` |
|--|
| $Convert \Big[EarthDen, \frac{Gram}{Centimeter^3} \Big]$ |
| 5.49679 Gram Centimeter ³ |
| $Convert \left[2.1 \frac{KiloMeter}{Hour}, \frac{Inch}{Minute} \right]$ |
| Minute |

With these packages; PhysicalConstants and Units you can work in your computations in a very efficient way. In fact there are more things available. As example (you can explore for more) is the ElementData function,

```
ElementData["H", "AtomicWeight"]
ElementData[1, "AtomicWeight", "Units"] (* gives the units *)
ElementData[1, "MolarVolume"]
```

1.00794

AtomicMassUnits

0.0112